

**Swinburne University of Technology**  
**SwinGame 2012 Computer Game Design Competition**

**Terms and Conditions**

1. The Promoter is Swinburne University of Technology John St, Hawthorn VIC 3122 (ABN 13 628 586 699) 'and is a declared "community and charitable organisation" under the *Gaming Regulation Act 2003* (registration no. 46359)'
2. Information on how to enter and prizes form part of these conditions of entry. Entry into the promotion is deemed acceptance of these conditions of entry.
3. Entry is open to current students in an Australian Secondary Schools.
4. The promotion commences on 1/3/12 at 00:01 and concludes on 3/8/12 at 17:30 ("Promotional Period").
5. To enter the competition, you must complete and submit the competition registration form as well as submit all applicable deliverables as detailed on the SwinGame website ([www.swingame.com](http://www.swingame.com)).
6. Entries will be deemed to be accepted at the time of receipt and not at the time of transmission. Incomplete, inaudible or incomprehensible entries will be deemed invalid. No responsibility will be taken for lost, late or misdirected entries.
7. All draws will be judged at Swinburne University of Technology, Hawthorn in the Faculty of ICT. All winners will be notified by 'mail' or 'telephone' and their name published at [www.swingame.com](http://www.swingame.com).
8. Entries will be judged based on their merit in terms of functionality, creativity and planning.
9. A significant portion of the software produced must be the work of the students registered in the team. The final submission may contain source code from articles from the SwinGame web site, or other resources as long as it is clearly marked in the source code and the original author of the work is indicated.
10. Documents written for the submission must be the work of the students registered in the team. Teams may seek assistance with the writing of these documents as long as the assistance is indicated in an acknowledgements section.
11. Images, music, and sound effects do not need to be original though games which include original works produced by team members will be looked upon favourably
12. The prize pool is \$1,750 for the category Arcade 1<sup>st</sup> \$1,000 2<sup>nd</sup> \$500 3<sup>rd</sup> \$250.
13. Total maximum prize pool is valued at \$1,750 (inc. GST).
14. Prizes will be distributed in person or by mail in cheque form after the completion of the competition.
15. If the prize is unavailable, for whatever reason, the Promoter reserves the right to substitute the prize for a prize of equal or greater value, subject to state regulation.

16. The Promoter reserves the right to validate and check the authenticity of any prize claim or entry before awarding a prize.
17. The Promoter's decision in relation to any aspects of the competition is final and binding on every person who enters and no correspondence will be entered into.
18. The Promoter and their associated agencies, and companies associated with this promotion will take no responsibility for prizes damaged or lost in transit.
19. In the event that for any reason whatsoever a winner does not take an element of the prize at the time stipulated by the Promoter then that element of the prize will be forfeited by the winner and cash will not be awarded in lieu of that element of the Prize.
20. The Promoter shall not be liable for any loss or damage whatsoever which is suffered (including but not limited to indirect or consequential loss) or for any personal injury suffered or sustained in connection with any prize/s except for any liability which cannot be excluded by law. The Promoter is not responsible for any incorrect or inaccurate information, either caused by the phone user or for any of the equipment or programming associated with or utilised in this competition, or for any technical error, or any combination thereof that may occur in the course of the administration of this competition including any omission, interruption, deletion, defect, delay in operation or transmission, communications line or telephone, mobile or satellite network failure, theft or destruction or unauthorised access to or alteration of entries.
21. The Promoter reserves the right in its sole discretion to disqualify any individual who the Promoter has reason to believe has breached any of these conditions, or engaged in any unlawful or other improper misconduct calculated to jeopardise the fair and proper conduct of the promotion. The Promoter's legal rights to recover damages or other compensation from such an offender are reserved.
22. All entries and submissions become the property of the Promoter. The Promoter collects personal information in accordance with Privacy Policy. The Promoter's Privacy Statement can be found at [www.swinburne.edu.au/privacy](http://www.swinburne.edu.au/privacy). To facilitate your participation, the Promoter may disclose your personal information to other companies associated with this promotion. If you do not provide your personal information, the Promoter will not be able to enter you into this promotion.
23. If for any reason this promotion is not capable of running as planned, including due to infection by computer virus, bugs, tampering, unauthorised intervention, fraud, technical failures or any other causes beyond the control of the Promoter, which corrupt or affect the administration security, fairness or integrity or proper conduct of this promotion, the Promoter reserves the right in its sole discretion to disqualify any individual who tampers with the entry process, and, subject to any written directions given by the various Lottery Departments, to cancel, terminate, modify or suspend the promotion.
24. In the case of the intervention of any outside agent or event which naturally changes the result or prevents or hinders its determination, including but not limited to vandalism, power failures, tempests, natural disasters, acts of God, civil unrest, strikes; the Promoter may in its absolute discretion cancel the event and recommence it from the start on the same conditions subject to State Regulation.